PyTorch YOLOv3 Object Detection for Vehicle Identification

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Abstract: Detecting real-world vehicle objects captured from car-mounted cameras requires manual labelling of video images. Previous vehicle object detection papers such as the winners of the 2018 AI City Challenge [1] used a training set of over 4,500 hand labelled images. In this paper, we attempt to automate this task by applying transfer learning to a YOLOv3 model trained on Imagenet and then re-trained on a set of stock car images and a small subset of hand labelled images taken from front-mounted dashboard camera videos. The mean Average Precision (mAP) of the validation set is used to determine the effectiveness of model vehicle classification. There is a significant variance issue between the validation and training set because the video images are taken in 1) various weather and lighting conditions and 2) the stock images have different image perspectives. The experimental results demonstrate that the YOLOv3 model can reach an overall 16.07% mAP after 60 epochs of training and can identify classes of vehicles that had few training examples in the dataset.

Keywords: Object detection, image processing, pytorch, YOLOv3, R-CNN, Fast R-CNN, Faster R-CNN, deep learning, mAP, IOU.

I. INTRODUCTION

Deep learning vehicle detection can be split into two different model strategies: 1) a single shot object detector (SSD, YOLO, YOLOv2, and YOLOv3) and 2) a region-based object detector (R-CNN, Fast R-CNN, and Faster R-CNN). Recent papers such as Tang et al [1] and Sang et al [2] demonstrate the success that YOLOv2 has had on object detection in the 2018 AI City Challenge. In this paper, a PyTorch version of Redmon’s [3] YOLOv3 model is applied to vehicle images from the Nexar Challenge 2 dataset, NEXET [4]. The models were pre-trained on Imagenet data and then trained on a custom dataset consisting of the Stanford car data set [5] and the Nexar Challenge 2 vehicle dataset, NEXET. The trained models were then evaluated using the mean average precision metric (mAP) on a random sample of NEXET vehicle images.

II. RELATED WORK

Region based object detection model, R-CNN[7], were the first deep learning object detection models that were successfully applied to vehicle detection. Fast R-CNN[8] improved on R-CNN by using a feature extractor (CNN) to extract features over the whole image thereby speeding up the training and inference process. Faster R-CNN[9] further improved the training and inference speed and proved to be usable for real-time vehicle detection in reference [10]. Redmon et al. introduced a single shot detector model YOLO in 2016 [11] which further greater reduced the speed of detection and improved the accuracy. YOLOv2 [12] was an improvement over the original YOLO model with additional model features such as batch normalization, multi-scale training, dimensional clustering, and a high resolution classifier.

III. PYTORCH YOLOV3 IMPLEMENTATION

The PyTorch YOLOv3 model used in this paper is based on the Darknet-53 YOLOv3 by Joseph Redmon and Ali Farhadi [3]. YOLOv3 is an object detector that splits an image into a grid and predicts one object per grid cell. Each grid cell then predicts B number of boundary boxes for an object and every boundary box is given a box confidence score. Only one object is detected per grid cell along with the conditional class probabilities. A class confidence score is then calculated by multiplying the box confidence score by the conditional class probability. YOLOv3 predicts an objectness score for each bounding box using logistic regression. An objectness score of 1 is given to the bounding box prior that has the highest overlap with the ground truth object. No loss is assigned to a bounding box prior if the prior does not overlap with a ground truth object. The loss function is a sum squared of error between the predictions and ground truth is composed of the classification loss, localization loss, and confidence loss. Duplicate boxes are removed through non-maximal suppression.
Unlike the original YOLO model, the final softmax function is replaced with individual logistic classifiers that utilize a binary-cross entropy loss function to predict classes. This allows for multiple labels to be assigned to a bounding box.

A. HYPERPARAMETERS

The following hyperparameters were searched using the validation set mAP:
- Learning rate: [0.00001, 0.0001, 0.0005]
- Non-maximal suppression threshold: [0.3, 0.5, 0.8]
- Confidence threshold: [0.01, 0.05, 0.1]

B. TRAINING

The confidence threshold and non-maximal suppression threshold were selected as hyperparameters as they filter the number of bounding boxes evaluated before the IOU calculation. The learning rate was chosen to adjust the training loss speed.

Due to compute constraints, the hyperparameter models were tuned on smaller epoch sets. There is a fairly high variance between the training set and validation set because of the image differences. Images were padded and resized to a 416x416 shape.

V. PREPARE YOUR PAPER BEFORE STYLING

A. DATASET

The Stanford car dataset consists of 8,144 stock car images that are well lit and clearly identify the vehicle. The original Stanford car dataset did not have vehicle classification labels so each image was manually relabeled. The dataset omitted images of buses, minibuses, trucks, and motorcycles.

The NEXET dataset consists of 1,258 car images taken from videos captured from front mounted cameras and reflect real world data. The NEXET images include night, twilight, and daytime images taken in weather conditions that include rain and snow [Figure 4]. The original NEXET sedan images label included SUV and hatchbacks label and were manually re-labelled to reflect the new classes.

Training was done primarily on a NVIDIA GeForce GTX 1070 with 16GB memory on Ubuntu 18.04 using Intel core i7 8th generation CPU and later stages was done on AWS p3.8x.large GPU instance.

IV. DATASET AND RESULTS

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Using the standard IOU_0.5 benchmark, these sedans had the highest mAP score. The model classified hatchbacks, pickups, vans, and SUVs well at IOU_0.5.

### C. ERROR ANALYSIS

The images that had mAP less than 1 and misclassified objects can be attributed to:

- **a)** poor lighting conditions - night images had incorrectly labelled object boxes.
- **b)** lack of training objects - no motorcycle or scooter examples.
- **c)** perspective issues - SUV images from the rear were mislabeled as vans.
- **d)** poor image visibility - rain on windows.

Figure 8. a) poor lighting conditions, b) no motorcycle or scooter training examples, c) perspective angles, d) poor visibility.

### VI. CONCLUSION

This paper has illustrated that transfer learning using YOLOv3 for vehicle detection is a viable solution to avoid hand labelling given that the training set has a high number of class samples and reflects the same type of images found in the validation set. Data augmentation for minority classes could also be used to enhance the training set.

### REFERENCES


### AUTHORS PROFILE

**Mohith Rajendra**, working as Software Developer. He has a keen interest in Deep Learning and has worked on few interesting DL projects at work.

**Susobhit Panigrahi**, is working as a Software Developer. He has a keen interest in Machine Learning and Image Processing in particular and has 2 patents under his name.

**Rashmi Joyappa**, works as Software Developer and has been working on some cool projects involving the use of Machine Learning.

**Shreya Sridhar**, works as a Senior Business Analyst. Her background in physics inspires me to look for analytical value in business & operations so as to create impact in business.