

Improved Provoking Trustworthy Routing using Warning Packet Arising Algorithm In Wireless Ad Hoc Network



Febin Sheron P S, K.P.Sridhar

Abstract: In WAHN nodes are ready to broadcast data packets frequently with maximum usage of energy, unsecure and nodes resource utilization is important they are not controlled by certificate revocation scheme. Key mixing is difficult to take much time, so sometime the routing nodes, work as well and they are changed to fake mode depending on its behavior. It affects the security of packet transmission. Nodes transmission is broken by wrong link established by intruder nodes. Proposed an Improved provoking trustworthy Routing (IPTR) scheme to measure the nodes behavior, attacker works good else bad alternatively so they are easily identified based on historical information for particular node which are present in routing path. The warning packet arising algorithm is implemented to provide warning message to next neighbor node in routing path. Current node changes its operating mode to bad state gives a warning signal, so time delay is reduced and improve network lifetime.

Keywords: Improved provoking trustworthy Routing, Warning Packet arising algorithm, good else bad mode of operation.

I. INTRODUCTION

Nowadays, supportive communication is available as a capable method to increase the communication trustworthiness against the difficulties in wireless network [1]. Supportive Communication develops user diversity to emulate multiple-antenna schemes, manufacture use of the packet sharing environment of the wireless intermediate nodes forwarding the traffic packets from sender to target node [2]. Though supportive communication brings important merits, this generates severe protection problems. This is probable for misbehaving nodes to add the network and intermediate node unwanted data to the target node, thus compromise the environment. The obverse of protection, verification is vital for the protection construction [3]. Because many hop packet transmissions are used in this networks also supportive communication, it follows hop by hop communication with verification and information reliability are need to secure the network from tamper with and forge of packets by misbehaving nodes. Protection has become the main worry and blockage for generally fixed in wireless uses [4].

These problems should have two characteristic: Initial one is the unlocking collective access intermediate node is susceptible to intrusion. Another one is the wireless possessions are severely unnatural.

In exacting, supportive communication have lot of difficulties to protect the packet transmission, sharing the keys, and organization, apply attack identification with security [5]. Those difficulties are credited to the irregularity of Mobile network, such as multi-hop communication and packet broadcasting, need of network environment, updatable conditions, and node assistance. Protection is measured using parameters latency and transmission rate for every packet [6]. This is attractive to adaptively obtain protection based to the accessible resource lacking much presentation poverty in the network environment.

Security managing is a method in which it obtains network behavior in a huge amount of nodes in network standpoint. Because the main performance concerned in management are neighbor finding and rules association, this rules managing is vital role to problem in Mobile network environment, where topologies are updating against time as nodes are changing its broadcasting metrics for time period [7]. Then updatable conditions in mobile network contain important crash on the quality of service, mainly for the point to point transmission rate in mobile networks. Condition manage is considered to as choosing a group of intermediate nodes to launch rational connections and energetically change the broadcasting metrics [8].

It determined on changing the physical layer else medium access control layer metrics, such as packet transmission energy with intrusion, to improve the entire network process are energy usage, intrusion [9], and network capability for Mobile network environment. Nowadays, some protection based scheme to control the misbehaving activity of nodes. It attempt to keep out misbehaving nodes in the network condition when maintaining link, it reduces the damage to the network. Indeed, conditions manages the broken to form a secured network for key sharing, packet sharing, with network management [10]. Though, protection is not a single-layer problem. It should be considered spanning against the overall condition load for the entire network communication enhancement.

Residual of the paper is designed as follows. Section II provides a related works. In section III, we present the details of proposed Adaptive Key Shuffling (AKS) method obtains a secured communication between wireless nodes, the best routing path is presented. Section IV provides simulation performance results analysis obtained under various metrics. At last section V concludes the paper with future direction.

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II. RELATED WORKS

Liu, Wei, et al., [11] presents a scheme that provides permit revocation to separate intruders from further contribute in network characteristics. In fast and correct permit revocation is applied to the CPRVC-Cluster-based permit Revocation with evidenceability method. Specifically, to enhance the dependability of the method, to get better the warn nodes to receive part in the permit revocation communication; then improve the accurateness, present the threshold depending method to measure and justify warned nodes as rightful nodes otherwise rejected, earlier than improving them. Experimental characteristics of this methods are estimated by each arithmetical and simulation investigation. Widespread output shows that the present permit revocation method is efficient, and capable, to assurance protected packet transmission in network environment.

Guan, Quansheng, et al., [12] Proposed both verification and topology manage. In particularly, to measure the efficient transmission rate with upper layer verification methods and physical-layer schemes connected to path allocation rules and communicate choice. JATC joint authentication and topology control method is used to increase the transmission speed. It is invent as a separate stochastic optimization issues that does not need prior best path position except only channel approximation. To confirm the tracking junction possessions and the union rate of the separate stochastic optimization method is implemented. Experimental output indicates the scheme can significantly increase transmission ratio in Mobile network with communication coverage range. Changes the metrics of up-layer security rule with PHY-layer communication implemented to improve resource consumption, and transmission rates for routing paths. A separate stochastic estimate method is designed in JATC to contract with the defective route information and the energetically altering conditions. Experimental output is proposed to indicate that operates better compared to previous method.

Priyadharshini, et al., [13] propose time with energy for recurrent cluster update and key update. To prevent the out of coverage nodes from available information transmitting, composite key also known as assembly Key is being created. The confidentiality of the assembly key is being stored. Cluster key prevents the problem of certificate and next neighbor node participation. Common modifications the option of key blocks with sharing permission is minimized. Experimental output indicates transmission rate, lifespan of network also connection steadiness is improved with lesser energy usage. Present method obtains minimum packet latency. It also maintains the best connection steadiness between nodes compared to existing scheme.

Thandavarayan, et al., [14] present new node adds into a region it provides its covert key until dual count of neighbor node list and it transmits their covert keys by using asymmetric key encryption. In all nodes communication region is distinct individually using its coverage. While there is a misbehaving action in the network infrastructure the verification algorithm is started to separate the misbehaving nodes. Experimental output, the environment should needs to successfully separate

themisbehaving nodes in network. During widespread experimental investigation in simulator, it obtains that this scheme is resourceful method in the direction of protection and simply for identification of themisbehaving nodes in network environment with the minimum energy utilized successfully.

Pavlatos, Nikolaos, et al., [15] proposed a several path routing technique depends on the practical OLSR-Optimized Link State Routing protocol known as R-OLSR release OLSR, constructed as a starting method of the EU-ICT release plan. The condition develops its ability to discover and broadcast data packets through several paths depend on dual various relay methods called as SRR-Simple Relay Routing with an ARR-Advanced Relay Routing. These conditions are success is substantiating among a simulation situation within a mobile network. The obtain output shows that a biased losing of packets to improve the chance of accepting accurate data packets, increasing the communication trustworthiness and communication characteristics.

Le, Tuan, Haik Kalantarian, et al., [16] present dual stage broadcasting method which optimize each the estimate consumption of energy with transmission rate. This reduce the communication cost by bunch many acceptor node into a individual data packet copies, also broadcaster counts the transmission possibilities. This dynamic tree branching method allows communication routes to be efficiently communicated between target node. Present method to estimate single and many hop transmission success rate based on relay node choosing in routing path. It obtains maximum transmission rate and minimum resource utilization compared to existing method.

Nishanthini, C., et al., [17] present Cooperative communication that provokes limit value crosses by node. It focused on amount of packet and node density. It provides solution against attacker affect communication also supports multi packet sharing with same time. Those issues are handled by present cooperative communication. It distinguish its performance with previous method AODV and CORMAN, it obtains higher transmission rate and minimum packet loss during packet transmission time. The overall efficiency of network is improved so time delay is minimized.

Obaidat, Mohammad S., et al., [18] present substitute the security based method by the TDES-Triple Data Encryption Standard, elastic the secure routing technique, main aim to investigate the behavior of the technique anywhere mobile devices that are mismatched with encryption section of mobile network nodes. Indicator in the form of confusion codes is contained in the data packets to support consolidates the data truthfulness. Experimental output shows to confirm the present secure routing technique better compared to previous methods. Present method time delay is reduced, transmission success rate is improved, and amount of packets passing through the wormhole connection.

Zhang, Xin Ming, et al., [19] proposed a intermediate node coverage-based possibility retransmission method for minimizing routing traffic in mobile network. Sequentially successfully use the intermediate coverage information, novel retransmission latency to measure the retransmission direct,

and then also achieve the more accurate extrareporting ratio by monitoring intermediate coverage information. Its link establishment to obtain the node count. To merging the extra coverage rate and link factors, fix logical retransmission chance. This method merges the merits of the intermediate coverage information and the possibility method, it reduce retransmission rate, traffic rate, and increase network lifetime.

Meghanathan, Natarajan. et al., [20] present the opposite of the LET improves the network lifespan. Among wide simulation and distinguish with modern less count hop based and steadiness based routing method, to display that SILET find high lifespan routing path with minimum hop count value; it, reducing the steadiness hop count trade-off. By good quality of incur minimum path identification manage traffic occurrence with minimum hop count per path allocation, the time delay per data packet is also reduced and analyze the minimum cost routing path in mobile network environment compared to existing methods.

III. OVERVIEW OF PROPOSED SCHEME

Ad hoc nodes are broadcast the packet to target node, they consider time and transmission rate. Node behavior is important to identify attacker nodes, normally nodes work in good state, then they are change its state in bad state, it cause packet drop also time delay for packet transmission from one point to another point in network environment. General network alternative working of node causes difficult to achieve communication in secured manner. Sender sends packet through the available routes in network.

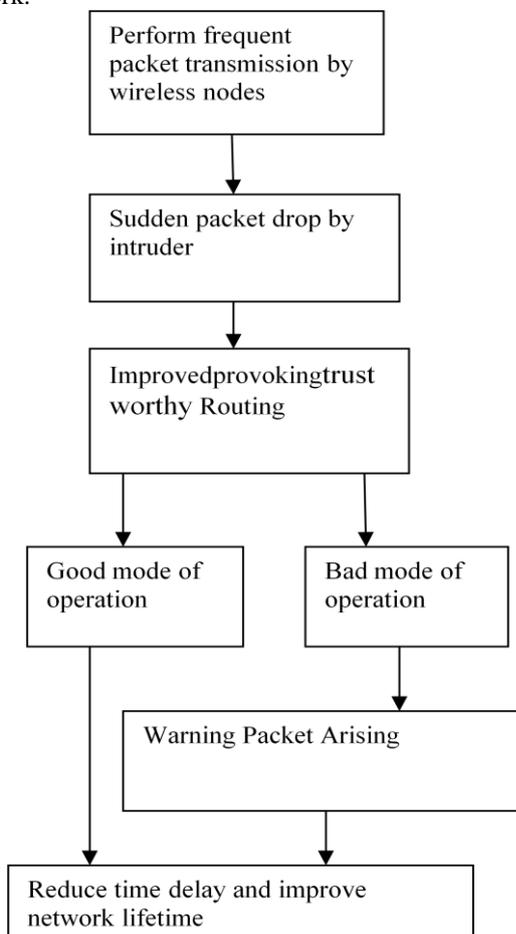


Figure 1: Block Diagram of Improved provoking trustworthy Routing

Figure 1 shows the Improved Provoking Trustworthy Routing method gives intrusion free packet sharing between wireless nodes. Sender frequently broadcast the information to target node. IPTR scheme identifies the mode of operation for each wireless node, if it is good perform continuous communication else it is bad packet loss made that time warning packet arise to intermediate node, so lifetime of network is increased and time delay is minimized.

Sudden packet drop is made by attacker node, which operate two modes they are good and bad mode. Good mode is changed any time in network, node data's are forwarded constantly some disturbance made, and they are detected by improved provoking trustworthy routing. Bad node loss packet warning packets are transmitted to remaining neighbor node, which are present in routing path.

3.1 Frequent Data packet broadcasting through path

Sender transmits the several packets in frequent manner, through an intermediate node Perform packet sharing. Starting before signed process is considered to operate in essential end and wait, no packet shared since node energy is down so process is ended and node is busy so waiting stated. When packet is broadcasted by the sender, it is success also send reply packet by destination node through the routing path. Time is taken by Packet broadcasted in the routing path. Transmission rate is estimated based speed of node and resource usage of node. Packets are not directly broadcasted to target node. Regularly huge amount of packets are broadcasted to allocated path. Here a self-organized theory is used to bind the join in the group. Originally, a request packet is transferred with higher energy consumed path also takes so much of time. While this request packet is received by all nodes in routing path, which are estimate the location and reservation of the intermediate nodes for next cycle of packet transmission. Sender node chooses a suitable resource utilization scheme. Single hop intermediate node is integrated in the request packet and broadcasted. While next relay node are available in the particular coverage area, then the range is minimized at rest. $C(P)$ Continuous packet transmission, and Fre_{pack} is frequent allocation.

$$Fre_{pack} = C(P) - (1)$$

Occupy the connection between nodes also neighbor node identification processes proficient by the sharing data packets. The connection searching process establishes whether the link between wireless nodes also its single hop nodes are transmit and receive packets based on antenna is bidirectional. It is proficient among the applied of the connection group nodes that maintains each the single hop next neighbor nodes. All node surrounded by the network populate its connection group to provide a single hop packet transmission with their next neighbor nodes in routing path. Relay discovery process occupy count of the Neighbor also at two hop Neighbor group that contains the database on the connection and location of single and two hop intermediate nodes.

During the connection searching process nodes have previously generate and modified the connection groups. Correspondingly to the Connection group, the intermediate node is consequently changed depends on location details of single hop relays. Group regularly generate, modifies and rejects the relay nodes depending on the unique routing. The two hop intermediate group among the interrupted sharing of packets organizes to comprise nodes that keep a constant connection with constant relay nodes. $T(s) + A$ is Transmission speed and accuracy, $LC * t$ is link connection with time slot.

$$C(P) = T(s) + A - (2)$$

$$T(s) = LC * t - (3)$$

All nodes generate and keeps a routing table that maintains data packet consider to every present paths to the target node location. Connection between node details and routing details are maintained in routing table and the condition set depends on the Data acquired through the time based sharing of data packets. It implement the re-estimation of path stored in the routing table subsequent the rules of secure routing when a modification occurred in the connection group, the intermediate group, the two hop neighbor group with the condition group.

3.2 Improved provoking trustworthy Routing

In initial state a rightful node accurately accuses an intruder node, output in the reproving node and attacker node initially detect in the current routing path, correspondingly. Next state is the pointing of a misbehaving node in the routing path since it transmits wrong allegation over a rightful node. Therefore, nodes in the routing path may be rightful nodes else attacker nodes. Consequently, to enhance the dependability and correctness, nodes must be distinguished among the trust nodes and misbehaving nodes, so as to discharge trust nodes from the routing path also contain attacker nodes in the routing path. To separate the trusty nodes from attacker nodes that are present in network environment, present provoking trustworthy routing scheme to estimate and discover trusty nodes from the routing path.

$$LC = \max_s C - (4)$$

It constructs a timer for the packet transmission, to trace the amount of accusation over all attacker nodes in routing path. Along with that, the nodes continues to accept the data packets over the blame node subsequent a timer count is increased when it successfully received otherwise timer does not increase that is applied for organizing original data and use trusty nodes from the routing path, and consequently distinguish the amount of received data with the limit.

$$T(s) = \max_s C * t - (5)$$

Intruder node as a real attacker node, whether amount of wrong data reaches the limits in particular communication. In certain time period, then result maintain the equivalent attacker node as a rightful node so as to reject it from the routing path as well as re-establish its process as the usual node. If its, whether amount of blame not succeed to reach limit, the linked intruder nodes need to arrest in the routing path. Specifically in a individual condition, whether

the time slot is fixed to unlimited, this method is same to the non-voting-based method because the trusty node in the routing path should not convince the rejection rule. As Significance, influential the amount of limit is necessary for trustworthiness and correctness of this method. $R(n)$ resource utilization for each node.

$$t = R(n) - (6)$$

Whether the limit is fix to maximum level, it use a more time slot to detect attacker node is a not a trusty node since this scheme has to wait for more loss of data to reach the decision; a misbehaving for no reason detected since of require of sufficient maintain from intermediate nodes. Uniformly, when the predefined limit is fixed minimum level, revoke misbehaving nodes should remove from the routing path by remaining misbehaving nodes among agreement. To diminish these tremendous conditions, present to establish the optimal limit value depends on the amount of intermediate nodes with the engaged protection strategy.

$$T(s) = \max_s C * R(n) - (7)$$

The amounts of intermediate nodes are available in routing path. In specific time slot, the specified node crosses among an area and meet an amount of next relay nodes. Because wireless nodes are believed uniformly in the network environment, node behavior is changed into good to bad condition, they are identified and removed in routing path, so packet latency is reduced and the lifespan of network nodes are improved.

Algorithm for Improved provoking trustworthy Routing

- Step 1: For each analyze routing path.
- Step 2: Frequent transmitting packets along path.
- Step 3: Monitor time allocation for particular transmission.
- Step 4: If {node = good}
- Step 5: node perform communication
- Step 6: search next neighbor node
- Step 7: else
- Step 8: if {node == bad}
- Step 9: fake node are detected
- Step 10: not perform communication
- Step 11: reject that node from connection
- Step 12: end if
- Step 13: end for

3.3 Warning Packet Arising

Node characteristics are clearly monitored and it arise warning packets when node suddenly changes its behavior to bad. The mode of operation is altered every time good to bad, so using improved provoking trustworthy Routing applied to filter out the misbehaving node currently present in routing path. Intermediate relay nodes can perfectly blame the intruder which it is not a trusty node so that are efficiently removed from the routing path. $W(P)$ weight of packet

$$C(P) = \max_s C * R(n) + A - (8)$$

$$A = W(P) - (9)$$



The possibility of a node that is contributes in correct blame. Sequence to obtain a highpossibility of effectively rejecting trusty nodes fromthe routing path, the amount of packet transmission succeedas maximum. To select ansuitable range of limit to obtain the higher correctness ofadding nodes in routing path that can improves correct dischargepossibility whenconcurrentlypreservesmall fake dischargepossibility. A connection considers to areasonablepath allocation for two intermediate relay nodes operating probablyin best of the communication modes. Effective kind of communications with the efficient intermediate node are measured according to the current pathsituation. To consideronly dual-hop communicationbecauseseparating arelay node connection into more hops shouldlaunches more duplicate of packetsin the network environment.

$$C(P) = \max_s C * R(n) + W(P) - (10)$$

$$Fre_{pack} = \max_s C * R(n) + W(P) - (11)$$

Protection rate of packet transmission in particular routing path is increased. Warning message packet is arise when bad node performing an communication. It drops or misuses those data theyare initially detected and rejected from routing path.Because it use only higher efficient nodes from starting point to ending point, so time delay is minimized and network lifetime is prolonged.

Warning Packet Arising Algorithm

- Step 1: Routing path is established.
- Step 2: for each discover efficient connection based routing path
- Step 3: if {node==trusty}
- Step 4: Protection based communication is performed.
- Step 5: increase lifespan of network
- Step 6: else
- Step 7: if {node==fake}.
- Step 8: create warning packet that are broadcasted to neighbor nodes
- Step 9: reduce time delay
- Step 10: End if
- Step 11: End for.

This scheme improves the security, so all packet are delivered successfully from source node to destination node. There is no need to rebroadcast the data packets so packet latency is minimized, intruder nodes are earlier to detect and reject from routing path in network.

Packet ID: Packet ID containsall wireless ad hoc nodeinformation. This indicates the individual node characteristics and routing table maintenance of nodes.

Source ID	Destination ID	Frequent Data packet broadcasting through path	Improved provoking trustworthy Routing	Warning Packet Arising	Improving network lifetime
4	4	4	6	3	5

Figure 2: Proposed IPTRPacket format

In figure 2: the proposed IPTRpacket format is shown. Here the source and destination node ID field takes 4 bytes. Third one is Frequent Data packet broadcasting through pathcarries 4 bytes. Sender transmits data continuously in allocated routing path. In fourth field occupies 6 bytes. Improved provoking trustworthy Routing, it provides the trigger for choosing trusty node in routing, also separate true and bad node in network.In fifth occupies 3 bytes,Warning Packet Arising, whether there is any intruder or fake node available gives warning message packet to neighbor or sender node in routing path. The Improving network lifetime, it occupies 5bytes; to selects trusty node to achieve efficient connection based routing.

IV. PERFORMANCE EVALUATION

A. Simulation Model and Parameters

The proposed IPTR is simulated with Network Simulator tool (NS 2.34). In our simulation, 100 wireless ad hoc nodes are placed in a 1010 meter x 980 meter square region for 18 milliseconds simulation time. Each Mobile node goes random manner among the network in different speed. All nodes have the same transmission range of 250 meters. CBR Constant Bit Rate provides a constant speed of packet transmission in network to limit the traffic rate. DSDV Destination sequence distance vector routing protocol is used to protection based communication with best connection path. Table 1 shows Simulation setup is Estimation.

Table 1: Simulation Setup

No. of Nodes	100
Area Size	1010 X980
Mac	802.11g
Radio Range	250m
Simulation Time	18ms
Traffic Source	CBR
Packet Size	512 bytes
Mobility Model	Random Way Point
Protocol	DSDV

Simulation Result: Figure 3 show that the proposed IPTRmethod obtainsprotection and connection based efficient routingcompared with existing ERLC [15] and TLMR[16]. IPTRcheck and detect the fake node behavior in routing path, while any fake node available, it generates the warning message given to neighbor node in routing path. Itincrease network lifetime and reduce time delay.

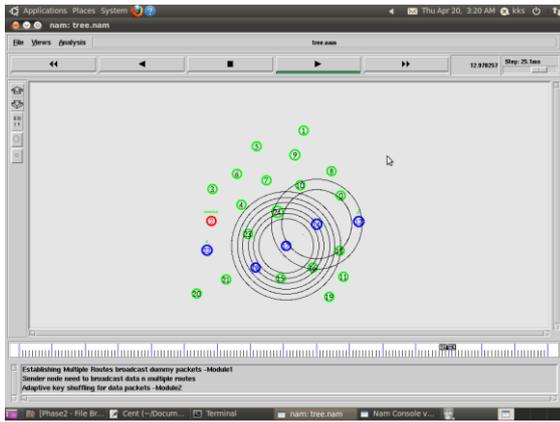


Figure 3: Proposed IPTR Result

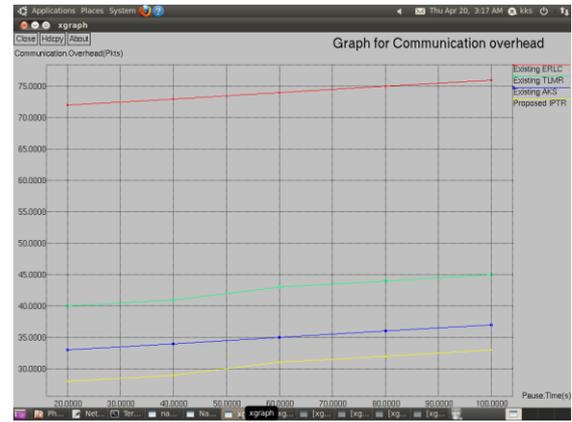


Figure 5: Graph for Pause time vs. Communication overhead

Performance Analysis

In simulation to analyzing the following performance metrics using X graph in ns2.34.

End to End Delay: Figure 4 shows end to end delay is estimated by amount of time used for packet transmission from source node to destination node, fake node available in network, it provides the warning message alert to protect the communication. In proposed IPTR method end to end delay was reduced compared to existing method ERLC, AKS, and TLMR. $EndtoEndDelay = EndTime - StartTime$

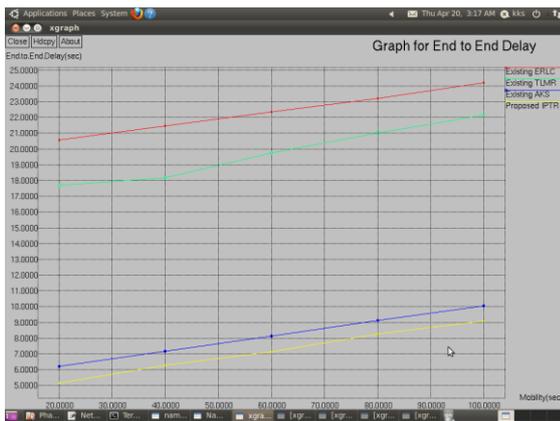


Figure 4: Graph for Mobility vs. End to End Delay

Communication overhead: Figure 5 shows communication overhead is minimized in which sender transmit packet to receiver node, it detect and remove the fake node which available in routing path, protected communication is performed. In proposed IPTR method Network overhead is minimized compared to existing method ERLC, AKS, and TLMR.

$$Communication\ overhead = \frac{(Number\ of\ Packet\ Losses)}{Received} * 100$$

Packet Delivery Ratio: Figure 6 shows Packet delivery ratio is measured by no of received from no of packet sent in particular speed. Node velocity is not a constant, simulation mobility is fixed at 100(bps). In proposed IPTR method Packet delivery ratio is improved compared to existing method ERLC, AKS, and TLMR.

$$Packet\ Delivery\ Ratio = \frac{(Number\ of\ packet\ received)}{Sent} * speed$$

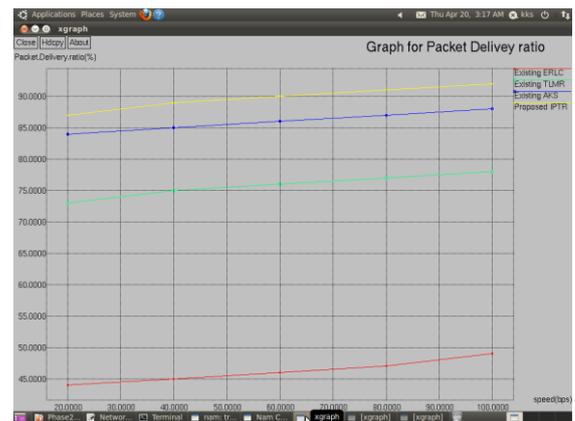


Figure 6: Graph for Nodes vs. Packet Delivery ratio

Detection efficiency: Figure 7 shows detection efficiency, attacks are occurred packet transmission is repeated from source node to destination node. The frequent transmission is continues since IPTR identify intruders present in network. In proposed IPTR method detection efficiency is improved compared to existing method ERLC, AKS, and TLMR.

$$Detection\ efficiency = \frac{attack\ detection\ rate}{overall\ time}$$

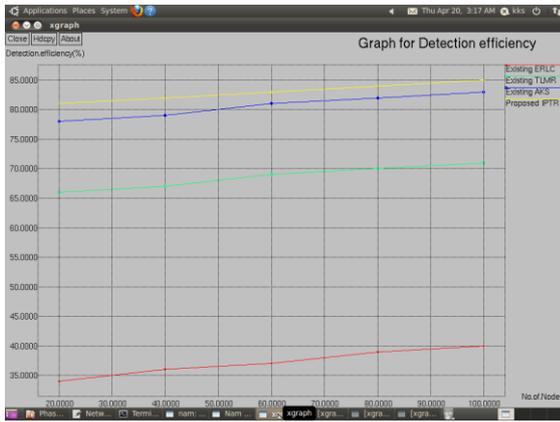


Figure 7: Graph for Nodes vs. Detection efficiency

Network Lifetime: Figure 8 show thatLifetime of the network is measured by nodes process time taken to utilize network from overall network ability, no keys are used, since warning alerts are provided to neighbor nodes. In proposed IPTR method, the network Lifetime is increased compared to existing method ERLC, AKS, and TLMR.

NetworkLifetime

$$= \frac{\text{timetakenutilizenetwork}}{\text{overallability}}$$

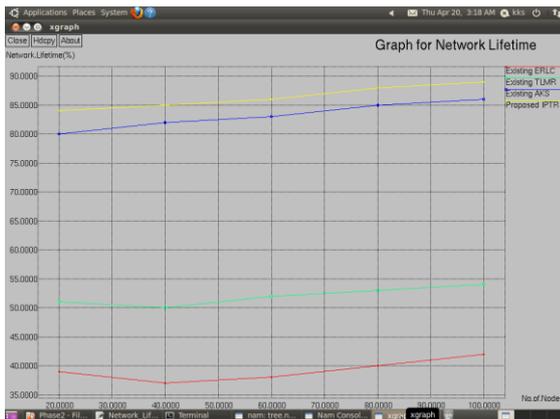


Figure 8: Graph for Nodes vs. Network Lifetime

Connectivity ratio: Figure 9 shows thatconnectivity ratiobetween two nodes is estimated very timein network, time taken to complete particular communication with particular transmission speed use warning alert generation. In proposed IPTR method, thePacket Integrity rate is improved compared to existing method ERLC, AKS, and TLMR.

Connectivityratio

$$= \left(\frac{\text{Packet transmission rate}}{\text{timetaken}} \right) * 100$$

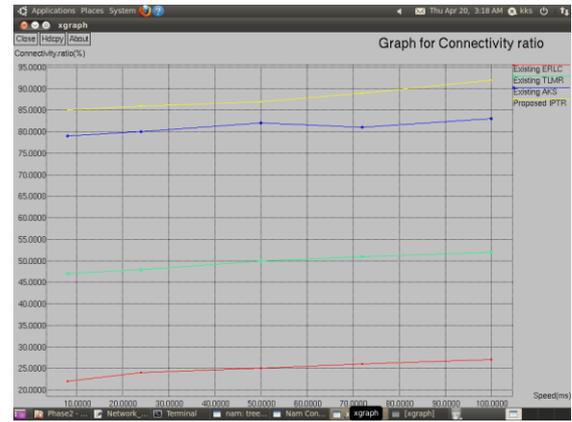


Figure 9: Graph for Speed vs. Connectivity ratio

V. CONCLUSION

In wireless nodes, which should perform communication with poor connection among nodes, so nodes alter its behavior in any time, such as it perform trusty communication they changed to fake communication, it also cause more time delay and minimum network lifetime, and more resource is utilized. ProposedIPTRmethod to obtain a protection based efficient communication, this analyze routing node in path also detect the bad node behavior to remove that node from entire network. If any fake node performs communication they give warning message packet to remaining neighbor node in network environment. In future presentsUpdatable link with cross layer optimization to measure various parameters.

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