

A Modified Image Watermarking Method using Logistics and Rsa Algorithm

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Abstract: In the current era due to the increasing growth of multimedia data it is necessary to protect them, as they are subjected to cyber-attacks like ransomware, trojan, viruses etc. This can affect the confidentiality and integrity of the confidential data transmitted by private and government organizations over the internet. To protect such data digital watermarking is used highly nowadays. Embedding data into digital signals like images, audios and videos in the form of digital watermarking copyright information by which the header of data block or synchronization of time is adapted to mark data. Most of the existing watermarking algorithm encrypts the watermark image using RSA, but this is a time-consuming process. Several other existing techniques like Arnold transformation, LSB, DWT etc. fail to address all the security requirements. This paper puts forth a modified watermarking system that uses RSA encryption algorithm and Scrambling Logistic algorithm. In it the watermark image is encrypted by using Logistic and RSA technique is used for encrypting the scrambling parameters. The host image is decomposed by Integer Wavelet Transform (IWT) and SV Decomposition (SVD) and the watermark image is then incorporated into it. This system has a much higher computational efficiency, robustness and embedding capacity compared to the existing techniques.

Keywords: Watermarking, IWT, Logistic, RSA.

I. INTRODUCTION

Nowadays the increasing use of digital and internet data transfer has led to various problems related to the integrity and legitimacy of the transmitted data. Image processing refers to the process of changing an image into digital form and then carrying out a few specific operations on it, which is done to either modify the image or to take out some information of use from it. In it the input is generally an image and output can be an image or some features of that image. The image is usually transformed into a 2-D signal in order to apply signal processing techniques on it. Image processing tools has led to the development of various image and video applications.

Thought they have the advantage of flexibility, convenience and cost effective, they do not provide copyright protection and digital security. Image processing tool has led to the development of various image and video applications. Hence nowadays most of the internet users are employing data hiding methods like cryptology, steganography and watermarking.

One of the first and extensively used data hiding method was Cryptology. Though encryption is a formal method to make the data in digital form secure, once the data is decrypted aggressively into an understandable form, henceforth the chance of retrieving the data would become higher. In Steganography a confidential message is fixed into a trusted information, thereby making the presence of the confidential message unknown to outsiders. The cover information can be of any kind like text, image, audio, video, etc. Images are generally used in the process because they can be implemented easily and are hard to break. Watermarking is another most widely used data hiding method. Digital watermarking can be in two domains: frequency (transform) or spatial domain [1]. In spatial domain, the pixel intensity value of digital image is modified whereas in frequency domain, the digital image coefficients are modified by adding some extra data. Embedding data in frequency domain is more efficient than that in spatial domain as it provides higher resistance to attacks. It can be done by using techniques like SV Decomposition (SVD) [2], DC Transform (DCT) [3] or DWT transform (DWT) [4]. But they have a comparatively slower learning rate and poor capacity for computation. A watermarking system must be secured from various security outbreaks. It should also be highly robust and imperceptible to the human eye [5,6]. All the existing watermarking methods carry out the embedding and extraction processes on the plain media. Hence only the original media owner or a trusted third party should be the embedder of the watermark [7].

Due to the rapid growth of smart brains and attacking tools a single technique may not offer the required safety to the digital data in the present days. Hence a combination of diverse practices should be used to thwart these safety issues. In order to get added security, we can combine various encryption techniques like RSA into the watermarking scheme [8]. When put together with RSA the digital data is transformed into a non-intelligible form which can be decrypted into its initial form only by an approved person having the proper key.

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A. Motivation

Image watermarking is one of the highly researched area nowadays due to the increased use of internet and secret communications through it. Nowadays most of the secret communications make use of watermarking techniques. The three main requirements of an efficient digital watermarking scheme are robustness, easy extraction of the watermark without affecting the quality of digital adversary. To solve problems like this we came up a new method that increases the security of the watermark and provides higher robustness as compared to the existing techniques. The case-study model consists of four modules: Integer Wavelet Transformation (IWT) [9], Single Value Decomposition (SVD), Chaotic logistic map and RSA process. The methodology overcomes the drawback of existing techniques by the incorporation of IWT and chaotic logistic map for encryption.

B. Contribution

In most of the prevailing watermarking techniques DWT is used to get a sub-band of lower frequency. But in DWT, the input is given as an integer value, while the output is not in the form of integers, which causes changes in the original cover image, also data loss in the original image can happen as DWT hides the message by using floating point values. These limitations are avoided by using IWT and also it hides the information without causing distortion. So, IWT is able to give the user a good visual system and also helps to improve the effectiveness of the system. The case-study model technique consists of four modules: Integer Wavelet Transformation (IWT), Single Value Decomposition (SVD), Chaotic logistic map and RSA process. The methodology overcomes the drawback of existing techniques by the incorporation of IWT and chaotic logistic map for encryption.

C. Chosen Analysis Model

Digital watermarking has recently attracted many researchers worldwide as they are perceptible only under certain conditions. It is an area of information hiding which hides important data in the raw data thereby protecting it from illegal duplication or distribution. We choose digital watermarking for our analysis due to the current position in plays in information hiding and data transmission. Most of the existing systems make use of Arnold, RSA, DWT, DCT etc. to embed data, but these practices are inherent to many drawbacks like embedding time, capacity, efficiency etc. In this paper we put forward a modified watermarking scheme that eliminates these imperfections. The remaining sections of this paper are as follows: Section 2 confers the related work in which a deep analysis of the existing work is done. In Section 3 a case-study model is given. Section 4 and Section 5 discuss about the model and conclusion.

images, and transparency. Visible watermarks can be easily detected by human eyes, whereas invisible watermarks the watermark is imperceptible when implanted into the host image. But most of the existing techniques make use of symmetric encryption methods that can be easily attacked by an

II. RELATED WORKS

Sun et al. [10] performed semi fragile watermarking using SVD. In it SVD is found out to implant the watermark in the host image and then every image blocks singular values are quantized. It does not guarantee any self-recovery. Patra et al. [11] used the Chinese Remainder Theorem (CRT) to propose a watermarking system that is fragile. The complexity of computation was high in this technique but the localization of tamper was low. Naik et al. [12] proposed an image cryptosystem for an uncompressed color image. In its superior coefficients are selected by using DCT and Arnold transform was used to confuse the coefficients selected. In it the entropy value is comparatively high and also Arnold is less secured due to its small key size.

Saikrishna et al. implemented a method in which the host image is separated into black and white regions and two levels of DWT was used to decompose them [13]. Arnold transformation was used to scramble the watermark and it was implanted in sub-bands of the white surfaced area. Arnold has a lower security for its small size of secret key space. As the transformation cycle of Arnold is very short, if attackers perform a minimum number of scramblings continuously, they can get back the initial image.

To attain a sophisticated level of security, the works by Saha et al. [14] did encryption of the watermark image by using RSA algorithm and Arnold and the host image was decomposed by DCT, but the encryption of image with RSA consumes a lot of time. Hu et al. projected a blind watermarking system built on blocks that is performed on DWT and DCT domain [15]. Quantization Index Modulation (QIM) was performed on DWT-DCT coefficients to reduce the Bit Error Rate in the watermarked image but the time needed for encryption and decryption is very high.

Ansari et al. put forward a multi-purpose watermarking policy. In it the host image was changed into wavelet domain by using DWT and the outstanding singular values of changed host were modified on the basis of watermarks major components [16]. LSB insertion was done for locating the tempered region and also to provide self-retrieval features to the methodology. Also Artificial Bee Colony (ABC) is employed to increase the strength of imperceptibility. The chief downside of the technique is that stealth (passive or active) affects the presence of message.

Halagowda et al. [17] proposed a hybrid encryption technique that provides a highly secure transmission.

In it a fractal-chaos based hybrid method was employed for encryption and decryption. But the method failed to provide all the required security features and also it has a high entropy level. Mood et al. [18] developed a modified and more safe watermarking method that uses Redundant Wavelet Transform (RWT), SVD and Genetic Algorithm (GA).

The scheme provided extraction of feature and optimization property but the PSNR value was very high. To address the above-said drawbacks to lesser the time consumption as well as to progress the watermarks security along with guaranteeing high strength Liu et al. put forward a novel image watermarking system that uses DWT, SVD, Logistic and RSA [19]. In the watermark is initially jumbled by Logistic, and the parameters used for scrambling were encrypted by applying RSA and then communicated through a network. In the process of watermarking embedding, single level DWT was performed on the host image and a sub-band of lower frequency was then attained. SVD was used to process the sub-band further. By adding the sub-bands singular value and the watermark that has undergone scrambling, a novel singular value was calculated. It is decomposed again to obtain a novel singular value that was used to recreate a sub-band of lower frequency. Inverse DWT was performed on the new sub-band to get the image that has been watermarked. But in DWT, the input is given as an integer value, whereas the output is not always an integer value, which causes changes in the original cover image. The DWT uses floating point values to hide the message, which causes loss of information in the original image.

III. CASE-STUDY MODEL

Watermark embedding and extraction are the two main processes in our case-study

model. The sender does the watermark processing and embedding and communicates it over the internet. The receiver performs the watermark extraction and recovery.

i. Integer Wavelet Transform (IWT).

The IWT comprises of four levels of sub-bands such as

$$I = U \cdot S \cdot V^T \tag{5}$$

where I is the $m \times n$ image matrix, U is an $n \times m$ matrix, V is an $n \times n$ matrix, S is a diagonal matrix having the size of l , and T is the coefficient of matrix transformation. The main advantages of using SVD are: fixed coefficients size, a change in image values do not change the singular

High-Low, Low-Low, Low-High and High-High [20]. We use the Low sub-band as it is alike the original image. The coefficients of IWT are:

$$LL_{i,j} = \left\lfloor \frac{Or_{2i,2j} + Or_{2i+1,2j}}{2} \right\rfloor \tag{1}$$

$$HL_{i,j} = Or_{2i+1,2j} - Or_{2i,2j} \tag{2}$$

$$LH_{i,j} = Or_{2i,2j+1} - Or_{2i,2j} \tag{3}$$

$$HH_{i,j} = Or_{2i+1,2j+1} - Or_{2i,2j} \tag{4}$$

Where, $1 \leq i \leq X/2, 1 \leq j \leq Y/2$ and $\lfloor \cdot \rfloor$ is denoted as floor value, Or is the original image, X is denoted as height of the pixel and Y is the width. Each of the pixel levels are denoted by (i,j) .

Integer wavelet transform (IWT) [21] makes use integer coefficients, this evades rounding error, and thereby a good reconstruction can be obtained.

ii. Singular Value Decomposition (SVD).

SVD is carried out on the host image [22]. It is widely used in the areas of image and signal processing. The host image is separated into several smaller blocks and singular values are obtained by performing SVD on these blocks. The decomposition formula is:

Here the public key is (e, N) and private key which is kept undisclosed is (d, N) . The message is encrypted by the sender using the public key of receiver and then it is communicated. The data is decrypted by the receiver using their private key.

A. Embedding phase

The execution steps of message embedding phase are :

Step 1: Pick a scrambling parameter and encrypt it by using RSA algorithm.

Step 2: Apply Logistic algorithm to obtain the scrambled watermark W_d from the gray-scale watermark image W .

Step 3: IWT is used to decompose the host image C into four sub-bands.

Step 4: SVD is done on the LL sub-band, $U_C \cdot S_C \cdot V_C = SVD(LL)$.

Step 5: A singular value S_{new} is found by summing up S_C and the jumbled watermark along with a scaling factor α ,

$$S_{new} = S_C + \alpha \cdot W_d$$

Step 6: Now apply SVD on the newly formed singular value,

$$U_W \cdot S_W \cdot V_W = SVD(S_{new})$$

Step 7: LL_{new} , a new coefficient is found,

$$LL_{new} = U_C \cdot S_W \cdot V_C$$

Step 8: Obtain the watermarked image C_w by doing inverse IWT with the new coefficients.

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values, and the basic features of an image can be represented by the singular values [23].

iii. Logistic

Logistic map is a 1-D chaotic mapping scheme which is defined by [24,25]:

$$X(k + 1) = u * X(k) * [1 - X(k)] \quad (6)$$

$$k = 0, 1, \dots, n$$

Where, $X(k)$ refers to the variable used for mapping and u refers to the system parameter. An $m \times n$ image is iterated $m \times n$ times to attain a 1-D sequence. A sequence in the range of (0,255) is obtained by normalizing this sequence. It is then converted into a 2-D matrix, which is the image matrix that has been encrypted. Here $[X(0), u]$ is the key.

iv. RSA

It is a public key encryption scheme that uses asymmetric encryption technique [25]. In it the data is protected by using a pair of keys and it belongs to the block-cipher field [26]. It is one among the main functional public-key cryptosystems

and is extensively used for secured data transmission [27]. The steps for RSA key generation is:

Step 1: Choose any two large numbers m and n that are prime.

Step 2: Find the secret key N and Euler's Totient Function $\phi(N)$ by using:

$$N = m \times n, \phi(N) = (m - 1) \times (n - 1) \quad (7)$$

Step 3: Select a key (for encryption) that satisfies the condition:

$$1 < e < \phi(N), \gcd(e, \phi(N)) = 1 \quad (8)$$

Step 4: Compute the key d (for decryption) by using:

$$e \times d = 1 \pmod{\phi(N)}, 0 \leq d \leq N \quad (9)$$

IV. DISCUSSION

In digital era, due to wide use of internet, digital watermarking methods are employed to transmit confidential data between the users. But many of the prevailing watermarking systems are exposed to attacks by adversaries. Also they can cause loss of data, issues related to security and are mostly time consuming. To address these issues our system make use of a combination of IWT, Logistic and RSA

techniques. IWT is used to convert the image chosen as the host and in it the data loss is much

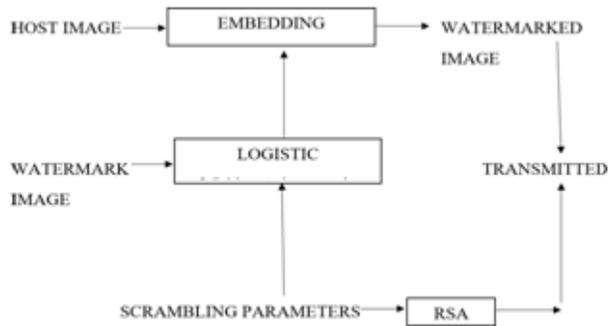


Fig.1 EMBEDDING PHASE.

B. Extraction phase

It is the reverse of the embedding phase. First in order to get the low frequency estimated coefficient IWT is applied to the watermarked image, which is decomposed once again. The jumbled watermark is found by using the host image and the singular value S_{new} that was formed newly. The scrambling parameter is decrypted by using the receiver's private key and it is then used to obtain the original watermark.

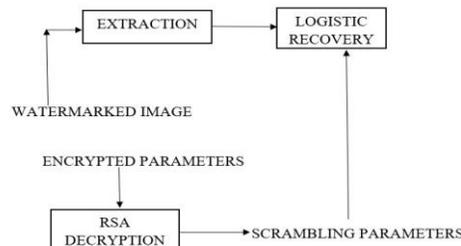


Fig. 2 XTRACTION PHASE.

lower as compared to the existing DWT is employed [28]. The scrambling parameters are encrypted using RSA, which is a highly secure asymmetric encryption method. Since only the scrambling parameters are encrypted as compared to the whole watermarked image, the system provides security and also is not time consuming. Thus our system removes the drawbacks encountered in most of the existing watermarking systems and provides an efficient system that is fast and secure at the same time.

AUTHOR	METHOD	PROPOSED	CHALLENGES
Saikrishna et al. [4]	Two levels of DWT is employed to decompose the original image and the watermarked image, which was jumbled with Arnold and implanted into its sub-bands.	Proposed an invisible and secure logo watermarking using Arnold Transformation.	The original image can be returned once a minimum number of scrambling process is continuously performed by the attackers, that is the conversion cycle of Arnold which is not lengthy.
Liu et al. [8]	Logistic and RSA algorithm was done to watermark image and then it was incorporated into the sub-band's lower frequency of the host image that was obtained by applying DWT and SVD on it.	Proposed a more secure and robust watermarking system.	DWT uses floating point to hide the message, which causes data loss in the original image.
Ambedkar et al. [30]	Watermarking is done using DWT and encryption techniques.	Proposed a method that uses DWT and a row-column rotation based encryption technique using a randomly generated key.	The method inherits all the existing drawbacks of DWT.

TABLE 1.

V. CONCLUSION

In this research paper, an effective and improved watermarking technique that is secure, robust and imperceptible has been put forth as a case-study. In it an image in its gray-scale form is set in into the original host image chosen by using the values that are singular in its sub-band of lower frequency. The mixture of a scrambling technique and a highly secure encryption scheme was used to increase the secrecy of the watermarking system. The features used for scrambling can be stolen when the data is transmitted through a public channel, an asymmetric encryption technique can help guard those parameters from the attack of malicious users. In our system we use RSA to encrypt the scrambling parameters, thus making it highly secure. In future work, an effective optimization technique can be used to further increase the efficiency of the models system performance.

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