

Creating Real-Time operation System Based on xPC Target Kernel

Abdullah A. Mohamed, Dia M. Ali

Abstract— Real-Time system is the base for many applications today. Whatever the designed system is a high accuracy and flexibility, it still not efficient unless be a real-time with the overall system. In this paper a real-time Operation System (OS) is created based on xPC Target Kernel. xPC gives the ability to convert a designed model to a real-time OS. Two models are built, Target-Host transmission using UDP and Spectrum Analyzer, and implemented separately on the created OS. The first model to test the ability of the created OS when dealing with network systems, the second to test the ability of dealing with High Speed Systems and Analyzing units. There result shows that the created OS is very efficient and give short average Task Execution Time (TET) equal to (0.636 micro sec) for the first model and (0.3117 micro sec) for the second model and it shows that it can easily communicate with other systems.

Index Terms— Personal Computer (PC), Task Execution Time (TET), Snapshot from Simulink-Matlab R2010 (SSMR10).

I. INTRODUCTION

Today the speed becomes the more important factor for any system, computer networks, control units and counting systems. Therefore, if the designed project has a high accuracy, simplicity or flexibility but unable to deal with the all over system speed, it will be the bottleneck and it will not be efficient system. Designing a project and implementing it on none real-time Operating System (OS), Windows, Mac or Linux not give solution for the execution speed because the CPU will be interrupted from many tasks that not useful for the main aim for the designed project like mouse, keyboard, sound card and unused ports. The right solution is to convert the designed project to a real-time OS, it is a magic, xPC is the magic tool that gives the ability to adopting the Kernel and convert the designed project to a custom lite OS. This facility increases the speed of the execution and makes it a Real-time system. xPC overcome the real-time and it gives a True time operation time. It can be used in many fields which required high-speed execution as control systems [1], [3] and computer network systems [4].

II. REAL-TIME VS. TRUE-TIME

Real-time is a more flexible word. If there is a network work with a speed 1 Kbyte/sec and the designed system can give an output by speed less than 1 Kbyte/sec, it will be a real-time system with respect to that network, so it depend on the speed

of the network and there aren't a limited speed of execution to be a standard for real time that can according to it can be decided that the system is a real-time or not [2].

True-time is a word that less than confusion from the previous one. It take a virtual environment as the real-world for the network environment and consider the designed system applied on a PC connected with that real-world, then it make a ratio between the CPU clock of the a assumed PC, virtual environment and the CPU clock of the devices that used in the designing. True-time is more realty from Real-Time and it give the true result in testing and implementing [1].

III. XPC

xPC is one of the most powerful tools library of Simulink Toolbox. It is a magic tool consist of two parts the Target product and the Host product. It product is a best solution for rapid and fast control prototyping, testing, Hardware In the Loop (HIL) and deploying real-time systems using standard PC hardware. Target PC is separated from a Host PC. Host PC is used for controlling and monitoring the work of the project in the Target PC. The xPC software environment includes many features that help the designer prototype, test and deploy real-time systems [7]. It contain many blocks that can easily used in the designing Fig (1). These blocks classified to many categories Ethernet, IP carrier and many more others. The general Simulink blocks are also supported like signal generators, scopes, etc.

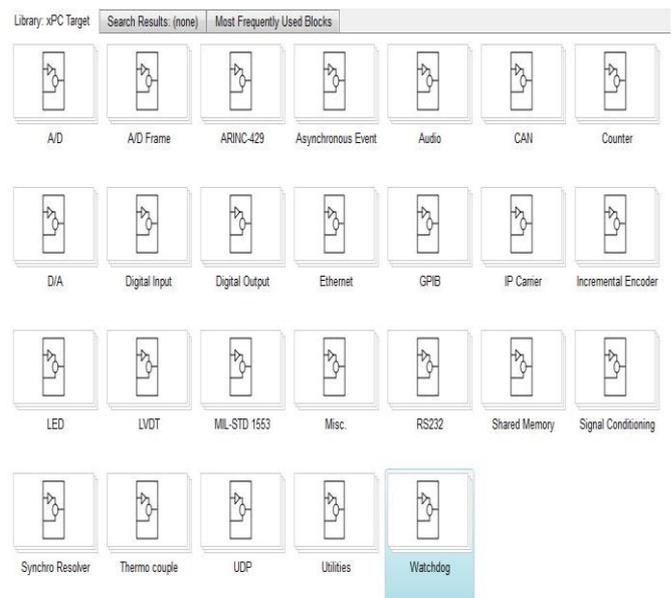


Fig. 1 xPC Target Library. (SSMR10).

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IV. CREATING REAL-TIME OPERATING SYSTEM

xPC use xPC Target kernel as a base to create a custom operating system, for that it does not require Linux, DOS, Windows or any another OS on the target



Fig. 2 xPC-Explorer. (SSMR10).

PC. Instead, the target PC is booted by boot media which includes the xPC Target kernel [5]. xPC Target software require C/C++ compiler, Real-Time Workshop, State flow Coder (optional), Real-Time Workshop Embedded Coder (optional) software to convert the designed model to an executable code. This code is downloaded from the host PC to the target PC that running the xPC Target kernel, then it can be run in real-time. Additionally, I/O blocks can be added to the designed model to connect and communicate with other hardware. To simplify what mentioned above, it is subdivided to steps.

- **Step 1:** Create and Burn Kernel on Boot Media
xPC provides xPC-Explorer tool that through it configurations can be set to create the right adopted xPC Kernel. This tool execute by putting “xpcexpr” in the Matlab command window, fig(2) shows xPC-Explorer, under the TargetPC1 Configuration there are number of configuration tasks Boot Floppy, CD Boot and others. By choosing “CD Boot” option, it will ask to define the location to create the CD Boot image in it. Through “Browser”, option the location set in any folder or directly on the writable disk CD/DVD. By click on “Create CD Boot image”, the image (xPC Target kernel) will created automatically, and then click on “Apply” the disk will start burning.

- **Step-2:** Make Target-Host Communication
After creating boot image, the Target PC can easily boot from it. To connect Host PC with Target PC, some configuration is required. xPC allow making Host-Target connection through two communication methods RS232 and TCP/IP. Fig (3) shows xPC-Explorer, under the “Communication” there are three fields.

A. Communication protocol:

through “Host Target Communication “the protocol can be set as RS232 or TCP/IP.

B. Target PC TCP/IP Configuration:

Target IP address can be set through “Target PC IP address”. Target driver can be set through “TCP/IP Target driver”, xPC support limited vender types of Ethernet cards [8]. All the other fields can be left as default.

C. RS232 Configuration:

if the Host PC has more than one COM, the COM number must be define and the baud rate also.

By click “apply”, all the setting will be saved and the real-time system on the Target PC is ready to receive the downloaded model from the Host PC.

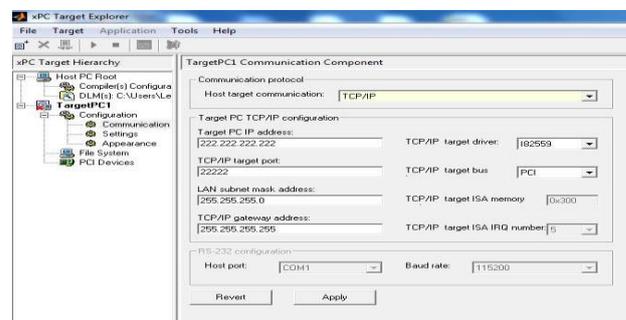


Fig. 3xPC communication configurations. (SSMR10)

V. BUILDING TWO MODELS AND TESTING IT ON THE CREATED OS

To test the features of the created OS, two models are built and applied separately on it.

A. Target-Host transmission using UDP

Bytes stream generator is designed Fig (4). Three PCs and network switch are used to implement the model as shown in Fig (5). When boot the Target PC by the created OS, it will appear as shown in Fig (6). It gives the minimum required details that the Target PC (x86 2.2GHz Core 2 Duel CPU and 2GB RAM) is connected with the Host PC through TCP/IP (Ethernet). When opening the model in the Host PC, it can easily controlled through the xPC-Explorer Fig (7). By clicking “connect” on “TargetPC1”, the states will become connected “yes” and then it will allow downloading the model to the Kernel of the Target PC’s OS. When then start run the model, Target PC will execute it Fig (8) and it will give the max., min. and the average Task Execution Time (TET) “ TET is the time in seconds to complete calculations for the model equations and post outputs during each sample interval [6]”. All the information that display in Target PC Monitor can be monitored and controlled in the Host PC through xPC-Explorer. Target PC generate a UDP packets with destination IP of the third PC and send it to the Switch that forward it to the third PC which revived it successfully.

B. Spectrum Analyzer

By using the same configuration in model “A”, model “B” is built Fig(9) and by using the same “A” steps, Target PC executed the model and display the frequency component that generated in the model as shown in Fig(10).

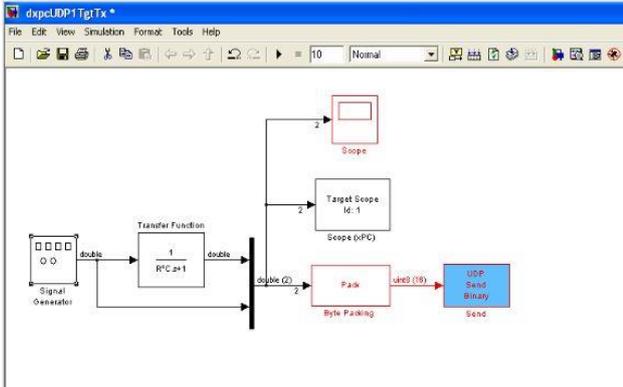


Fig. 4 Model one. (SSMR10).

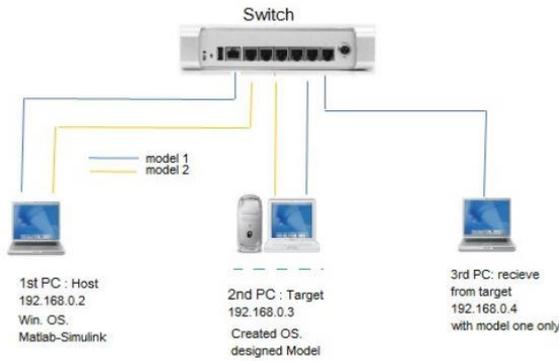


Fig. 5 Model 1, 2 topology

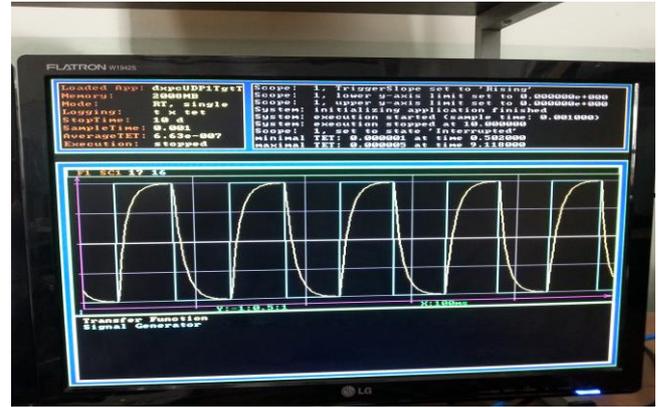


Fig. 8 The execution of Model 1 in the created OS

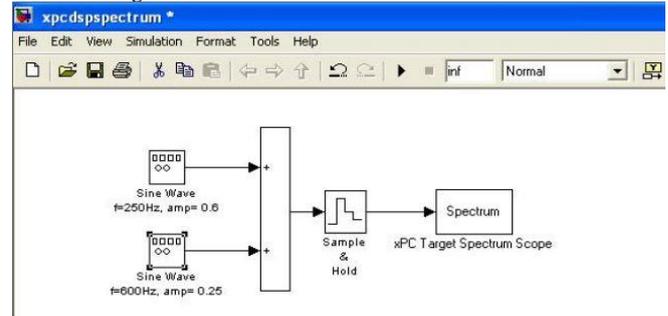


Fig. 9 Model 2 (SSMR10).

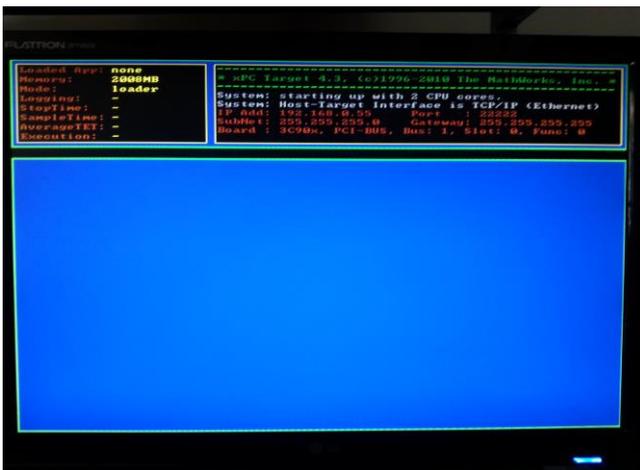


Fig. 6 The created real-time OS at booting

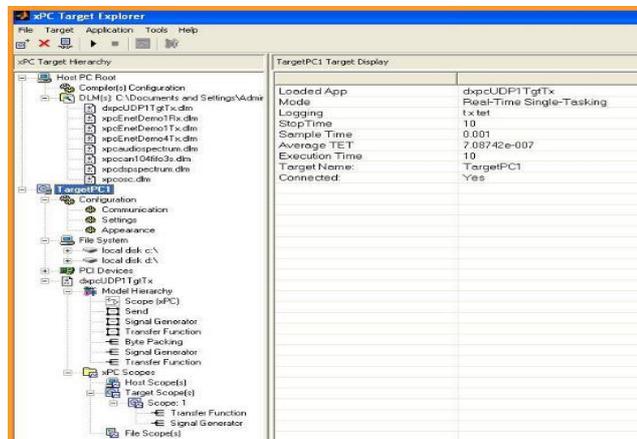


Fig. 7 control window in xPC-Explor. Model 1 (SSMR10).

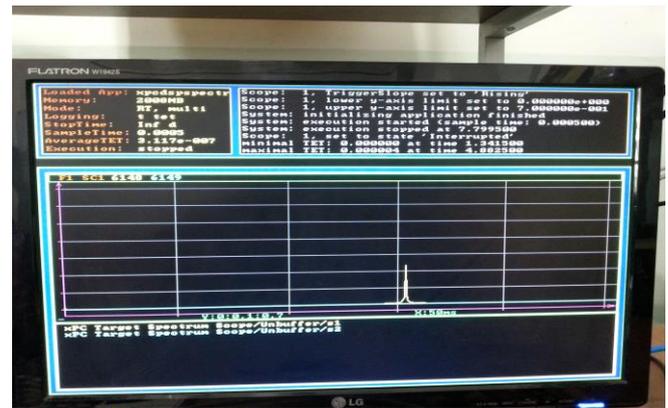


Fig. 10 The execution of model 2 in the created OS.

VI. RESULTS AND CONCLUSIONS

xPC is a very efficient tool to create a real time system that can be used in many fields Networks, Control Unites and High Speed Projects. The created OS is tested with two models Target-Host transmission using UDP and Spectrum Analyzer. The first model is chosen to see the OS how it can deal with the network systems and check the ability to communicate with other external systems. The second model is chosen to see the ability of dealing with Control units and Analyzing systems. Table 1 shows that the OS is very efficient and it gives TET very less than the same models when it run in side the Matlab-Simulink with the same hardware PC, this difference came from that the model when run in side the Simulink it take a little care from the CPU that is because the CPU process the Windows tasks and it run the Simulink inside the Windows and the model inside the Simulink.

These series of levels interrupt the CPU process, but when the model run inside the created OS, the CPU will not have any work to do just the model and it will take all the CPU resources. About ten iterations are done for each case and the records are summered in Table 1.

Table 1 The Results.

States			Min. TET	Max. TET	Avg. TET
Run for first time	Run in Simulink	Model -1	1.2 sec.	3.6 sec.	2.6 sec.
		Model -2	0.9 sec.	2.3 sec.	1.3 sec.
	Run in created OS.	Model -1	0.1 micro-sec.	5 micro-sec.	0.663 micro-sec.
		Model -2	0.01 micro-sec.	0.4 micro-sec.	0.311 micro-sec.
Run after the first time	Run in Simulink	Model -1	0.1 sec.	0.3 sec.	0.12 sec.
		Model -2	0.08 sec.	0.12 sec.	0.9 sec.
	Run in created OS.	Model -1	0.1 micro-sec.	5 micro-sec.	0.663 micro-sec.
		Model -2	0.01 micro-sec.	0.4 micro-sec.	0.311 micro-sec.

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Abdullah Abdulaziz Mohamed was born in Mosul-Iraq in 1988. He received his engineering degree in Communication Science from the University of Mosul in 2011. He is a student in master study of network security since 2011 until now. His published papers are "Designing of Intrusion Detection System Based on Image Block Matching" and "Challenges of Designing and Implementing Intrusion Detection System"



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